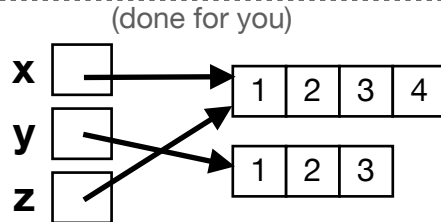Put True (T) or False (F) in every cell, based on characteristics of each type.

(1)

Data Type	Mutable?	Pre-installed?	Builtin?	Create New Types?	Named Attributes?
list					
tuple					
namedtuple					
recordclass					

(done for you)

(2)

```
x = [1, 2, 3]
y = [1, 2, 3]
z = x
z.append(4)
```

x → | 1 | 2 | 3 | 4 |
y → | 1 | 2 | 3 |
z →

(draw)

(3)

```
nums1 = [1,2]
nums2 = nums1
x = nums2.pop(1)
```

(draw)

(4)

```
x = [1, 2]
y = [3]
z = x + y
y.append(4)
```

(draw)

(5)

```
people = {"alice":30, "bob":25}
x = people
y = people["bob"]
x["alice"] = 31
y = 26
```

(draw)

(6)

```
def f(items):
    return items.pop(0)
nums = [1,2,3]
nums.append(f(nums))
```

Remember to import copy for these in Python Tutor!   (draw)

(7)
```
x = [2,1]
y = copy.copy(y)
y.sort()
```

(draw)

(8)
```
def biggest(items):
    items = copy.copy(items)
    items.sort()
    return items[-1]
nums = [3,9,6]
x = biggest(nums)
```

(draw)

(9)
```
team1 = [
  {"name":"A", "age":7}
]
team2 = copy.copy(team1)
team2.append(
  {"name":"B", "age":9}
)
team2[0]["age"] = 8
x = team1[0]["age"]
```

(draw)

(10)
```
Same as above, but with
copy.deepcopy(...) instead
of copy.copy(...).
```

(draw)

(11)
```
orig = [1,[2,[3,4]]]
x = orig
y = copy.copy(orig)
z = copy.deepcopy(orig)
```