

220 / 319: Recursion

The Art of Self Reference

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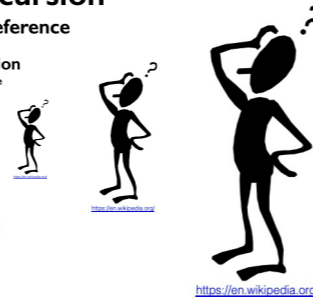
Meena Syamkumar
Andy Kuemmel

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<https://en.wikipedia.org/>



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Part 2 of CS220 / CS319 - Data Structures

- Lists and Dictionaries
- CSV and JSON
- Objects and References
- Fancy Functions
 - Recursion
 - Functions are Objects
 - Iterators and comprehensions
- Error handling
- Files and directories

Goal: use self-reference is a meaningful way

Hofstadter's Law: “It always takes longer than you expect, even when you take into account **Hofstadter's Law**.”

(From Gödel, Escher, Bach)

good advice for CS assignments!

mountain: “a landmass that projects conspicuously above its surroundings and is higher than a **hill**”

hill: “a usually rounded natural elevation of land lower than a **mountain**”

(Example of unhelpful self reference from Merriam-Webster dictionary)

https://en.wikipedia.org/wiki/Circular_definition

Learning Objectives

Recursive definitions and recursive information

- What is a **recursive definition/structure**?

Recursive code

- What is **recursive code**?
- Why write recursive code?
- Where do computers keep local variables for recursive calls?
- What happens to programs with **infinite recursion**?

Read *Think Python*

- ✦ Ch 5: “Recursion” through “Infinite Recursion”
- ✦ Ch 6: “More Recursion” through end

What is Recursion?

Recursive definitions

- Contain the term in the body
- Dictionaries, mathematical definitions, etc

A number x is a **positive even number** if:

- x is 2

OR

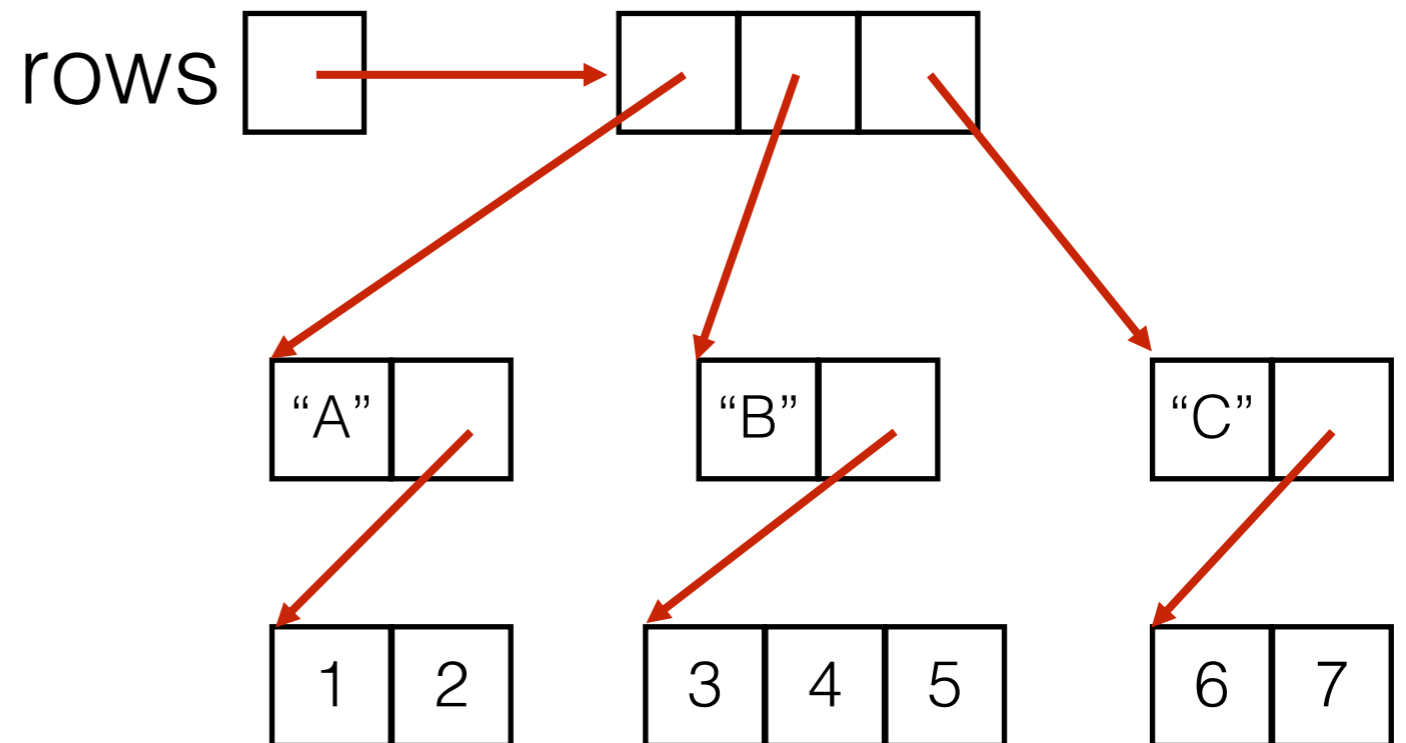
- x equals another **positive even number** plus two

What is Recursion?

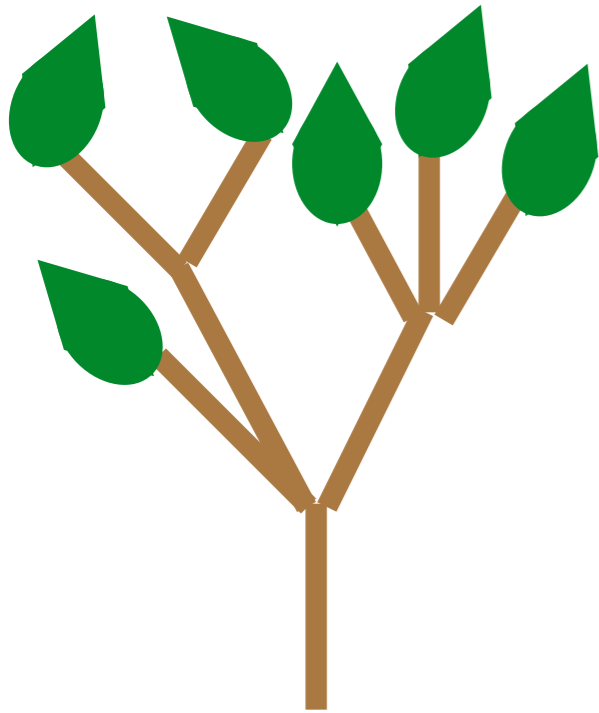
Recursive **structures** may refer to structures of the same type

- data structures or real-world structures

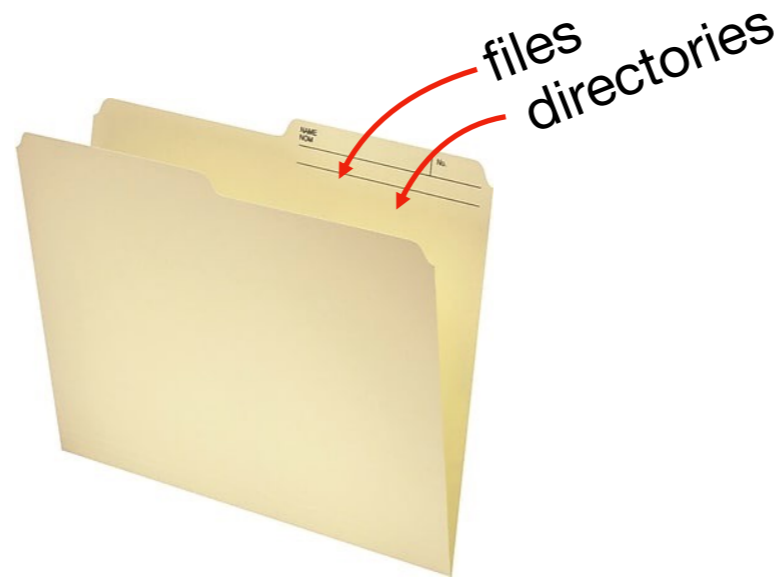
```
rows = [  
  ["A", [1, 2]],  
  ["B", [3, 4, 5]],  
  ["C", [6, 7]]  
]
```



Recursive structures are EVERYWHERE!



nature



files

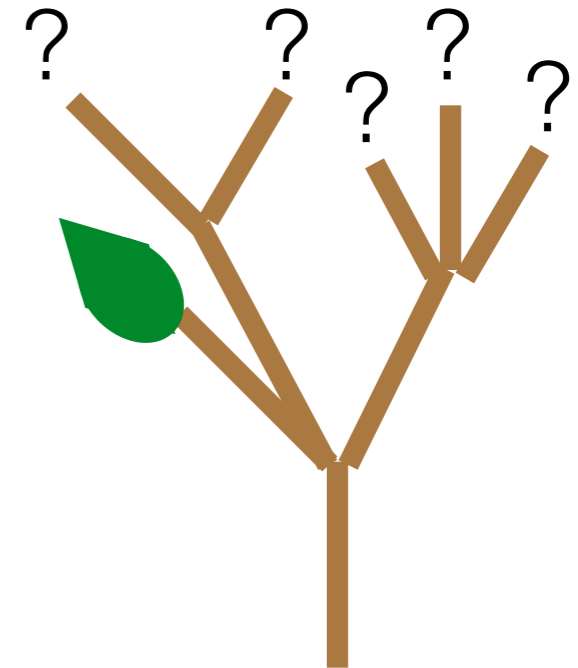
```
{  
  "name": "alice",  
  "grade": "A",  
  "score": 96,  
  "exams": {  
    "midterm": {"points": 94,  
                "total": 100},  
    "final": {"points": 98,  
              "total": 100}  
  }  
}
```

formats

Example: Trees (Direct Recursion)

Term: branch

Definition: wooden stick, with an end splitting into other branches, OR terminating with a leaf



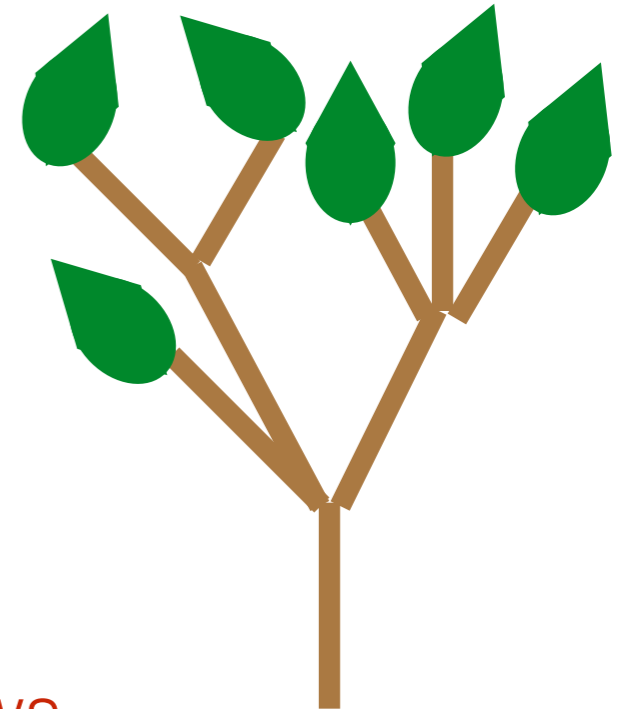
Example: Trees (Direct Recursion)

Term: branch

Definition: wooden stick, with an end **splitting into other branches**, OR **terminating with a leaf**

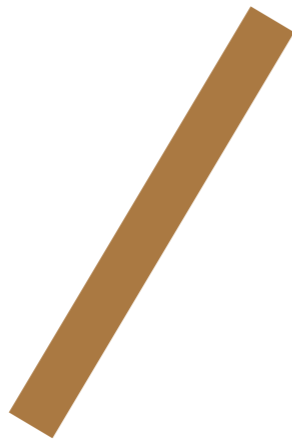
trees are finite:
eventual **base case**
allows completion

recursive case allows
indefinite growth





base case (leaf)



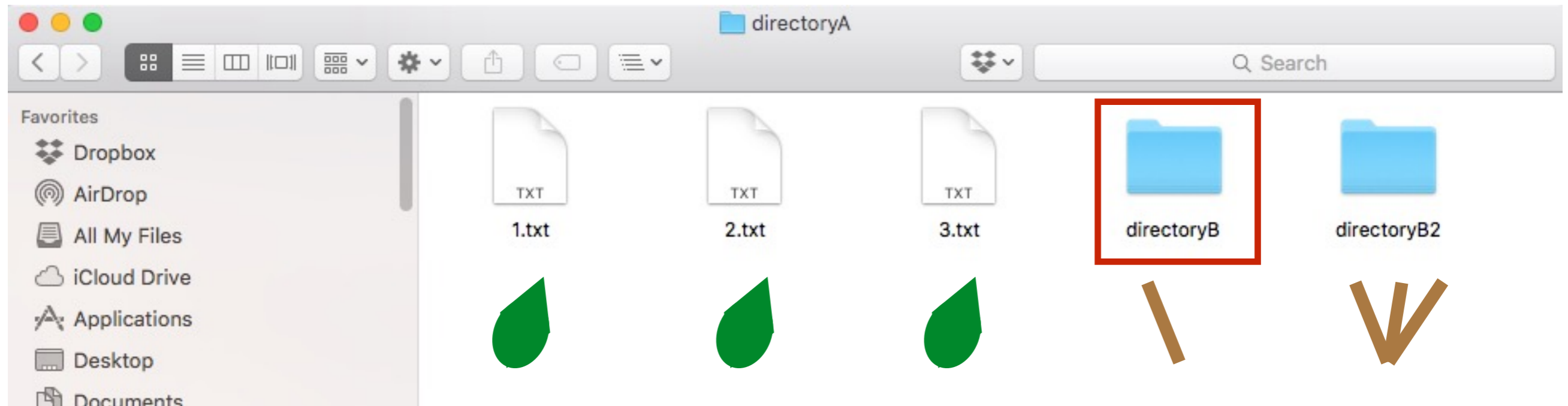
recursive case (branch)

Example: Directories (aka folders)

Term: **directory**

recursive because def contains term

Definition: a collection of files and **directories**



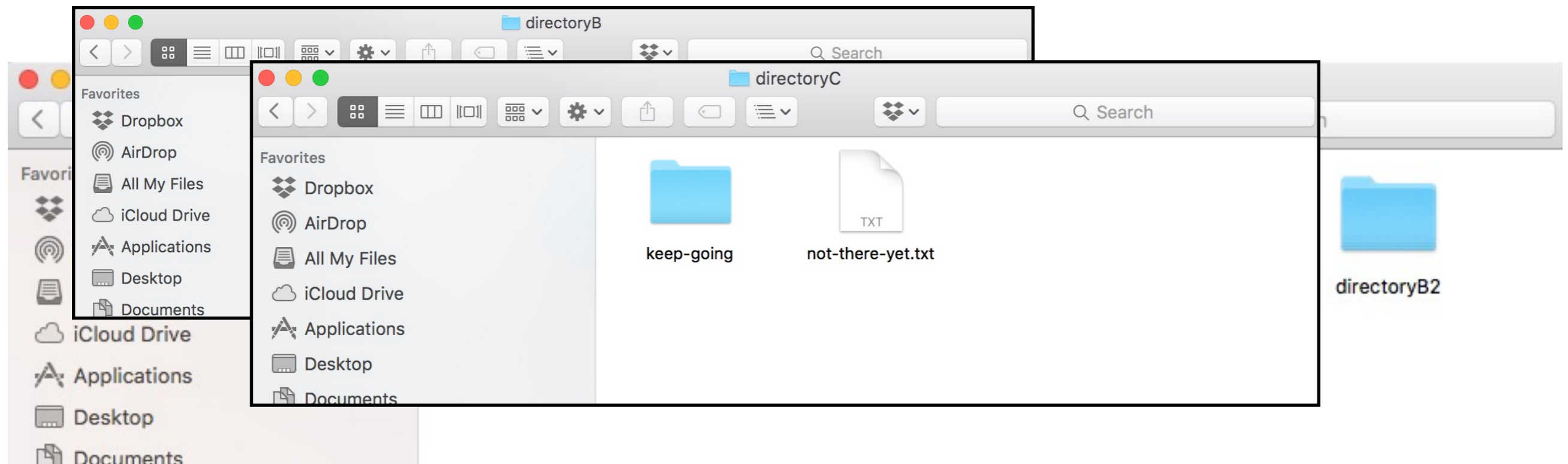
file system tree

Example: Directories (aka folders)

Term: **directory**

recursive because def contains term

Definition: a collection of files and **directories**



file system tree

Example: JSON Format (Indirect Recursion)

Example JSON Dictionary:

```
{  
  "name": "alice",  
  "grade": "A",  
  "score": 96  
}
```



keys



values

Term: json-dict

Def: a set of **json-mapping's**

Term: **json-mapping**

Def: a json-string (**KEY**) paired with a
json-string OR json-number
OR json-dict (**VALUE**)

recursive self reference isn't always direct!

Example: JSON Format (Indirect Recursion)

Example JSON Dictionary:

```
{  
  "name": "alice",  
  "grade": "A",  
  "score": 96,  
  "exams": {  
    "midterm": {"points": 94,  
                "total": 100},  
    "final": {"points": 98,  
              "total": 100}  
  }  
}
```

Term: json-dict

Def: a set of **json-mapping's**

Term: **json-mapping**

Def: a json-string (**KEY**) paired with a
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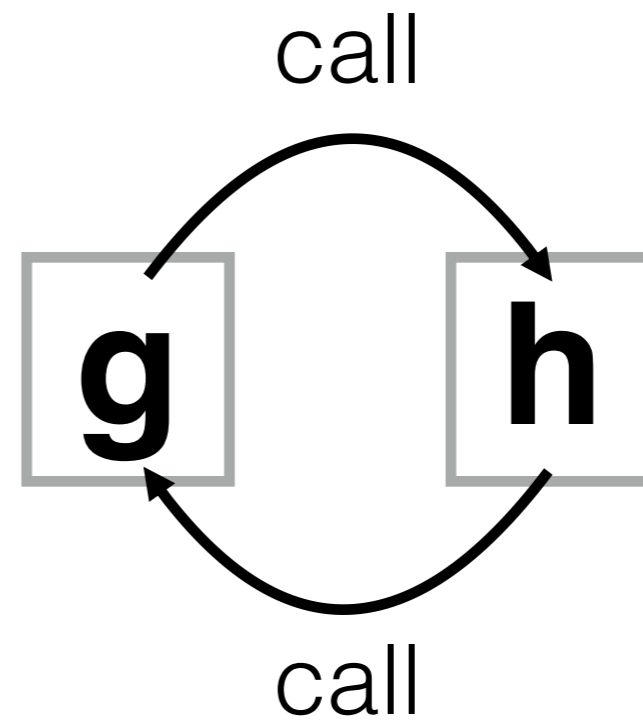
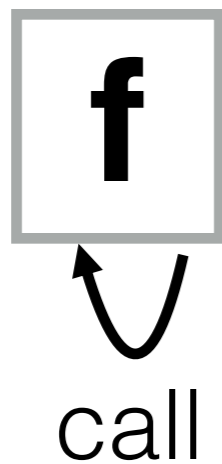
Read *Think Python*

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Recursive Code

What is it?

- A function that calls itself (possible indirectly)



Recursive Code

What is it?

- A function that calls itself (possible indirectly)

```
def f():  
    # other code  
    f()  
    # other code
```

```
def g():  
    # other code  
    h()  
    # other code
```

```
def h():  
    # other code  
    g()  
    # other code
```

Recursive Code

What is it?

- A function that calls itself (possible indirectly)

Motivation: don't know how big the data is before execution

- Need either **iteration** or **recursion**
- In theory, these techniques are equally powerful

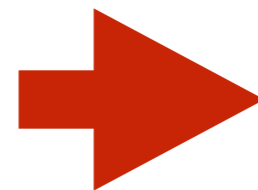
Why use recursion?

- simple and elegant solution
- recursive code corresponds to recursive data
- reduce a big problem into a smaller problem

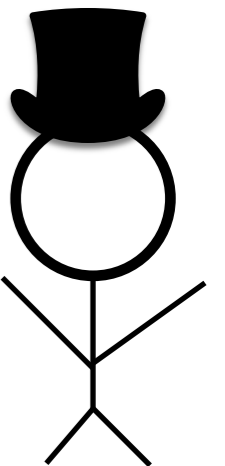
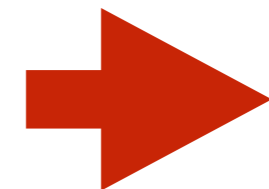


Recursive Student Counting

CS220 students
in the front row



Professor with a question

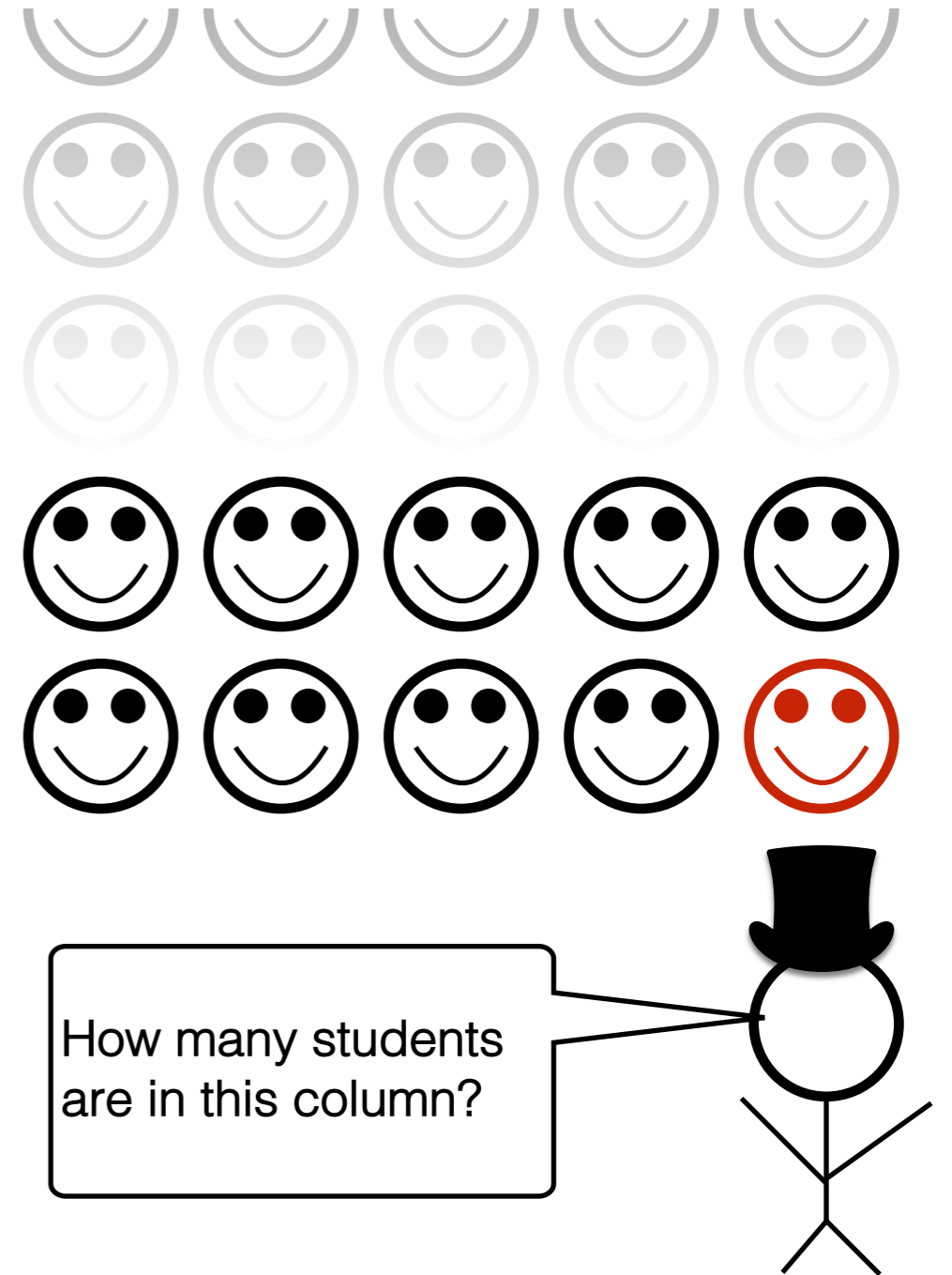


Recursive Student Counting

Constraints:

- You can only talk to the student behind / in front of you

What should each student ask the person behind them?



Recursive Student Counting

Strategy: **reframe** question as “how many students are behind you?”

Reframing is the hardest part!

Process:

if nobody is behind you: say 0

else: ask them, say their answer+1

how many are behind you?



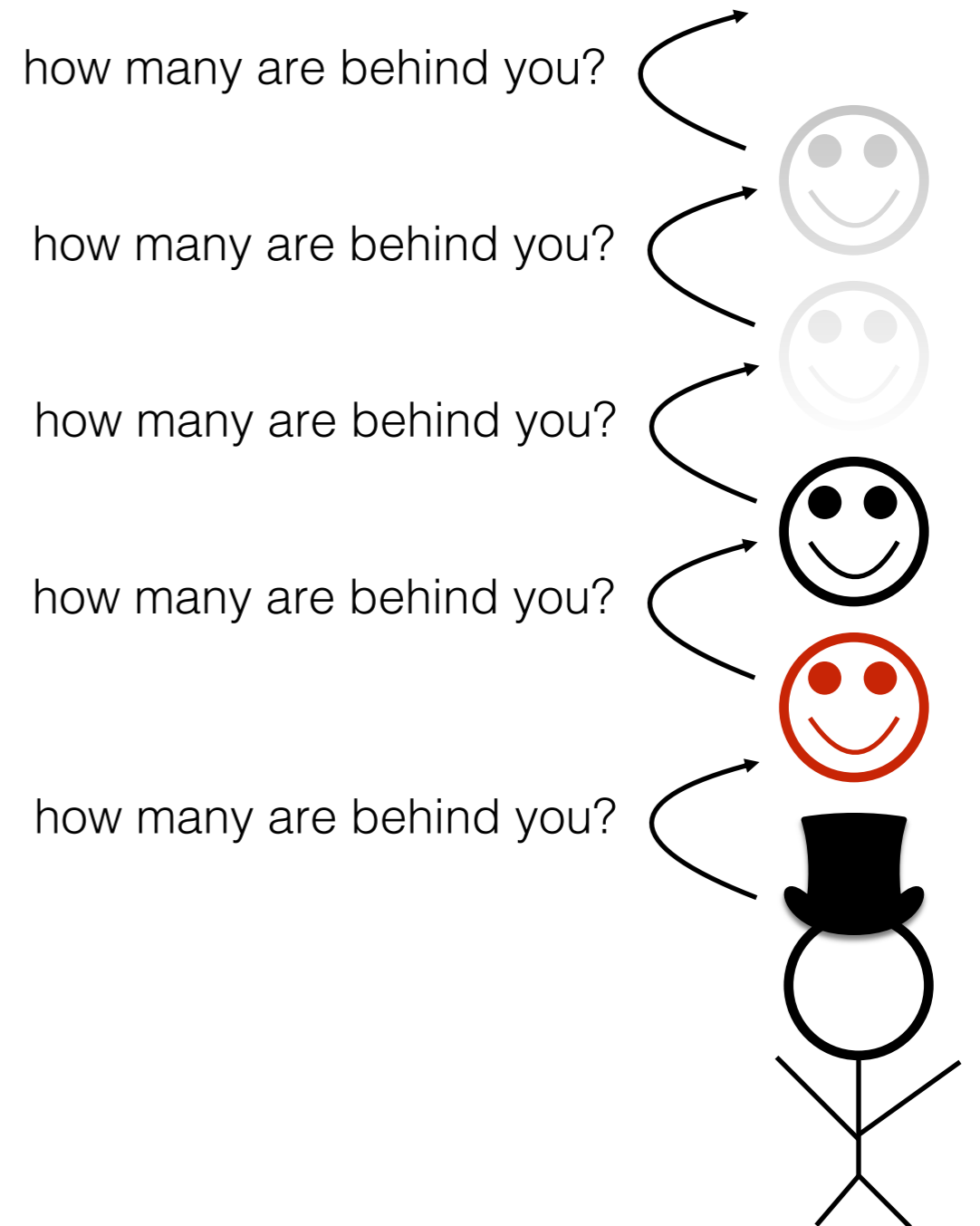
Recursive Student Counting

Strategy: **reframe** question as “how many students are behind you?”

Process:

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Recursive Student Counting

Strategy: **reframe** question as “how many students are behind you?”

Process:

if nobody is behind you: say 0

else: ask them, say their answer+1

Observations:

- Each student runs the **same** “code”
- Each student has their **own** “state”



Practice: Reframing Factorials

$$N! = 1 \times 2 \times 3 \times \dots \times (N-2) \times (N-1) \times N$$

Example: Factorials

1. Examples:

$$1! = 1$$

$$2! = 1 * 2 = 2$$

$$3! = 1 * 2 * 3 = 6$$

$$4! = 1 * 2 * 3 * 4 = 24$$

$$5! = 1 * 2 * 3 * 4 * 5 = 120$$

2. Self Reference:

3. Recursive Definition:

4. Python Code:

```
def fact(n):  
    pass # TODO
```

Goal: work from examples to get to recursive code

Example: Factorials

1. Examples:

$1! = 1$ *simplest example*

$2! = 1 * 2 = 2$

$3! = 1 * 2 * 3 = 6$

$4! = 1 * 2 * 3 * 4 = 24$

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$$5! = 1 * 2 * 3 * 4 * 5 = 120$$

2. Self Reference:

*look for patterns that allow
rewrites with self reference*

3. Recursive Definition:

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Example: Factorials

1. Examples:

$$1! = 1$$

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2. Self Reference:

$$1! =$$

$$2! =$$

$$3! =$$

$$4! =$$

$$5! = 4! * 5$$

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$$4! = 3! * 4$$

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Example: Factorials

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2. Self Reference:

$$1! = 1 \quad \text{don't need a pattern}$$

$$2! = 1! * 2 \quad \text{at the start}$$

$$3! = 2! * 3$$

$$4! = 3! * 4$$

$$5! = 4! * 5$$

3. Recursive Definition:

4. Python Code:

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Example: Factorials

1. Examples:

$$\begin{aligned}1! &= 1 \\2! &= 1 * 2 = 2 \\3! &= 1 * 2 * 3 = 6 \\4! &= 1 * 2 * 3 * 4 = 24 \\5! &= 1 * 2 * 3 * 4 * 5 = 120\end{aligned}$$

2. Self Reference:

$$\begin{aligned}1! &= 1 \\2! &= 1! * 2 \\3! &= 2! * 3 \\4! &= 3! * 4 \\5! &= 4! * 5\end{aligned}$$

3. Recursive Definition:

*convert self-referring examples
to a recursive definition*

4. Python Code:

```
def fact(n):  
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Example: Factorials

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$1! = 1$
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 $5! = 1 * 2 * 3 * 4 * 5 = 120$

2. Self Reference:

$1! = 1$
 $2! = 1! * 2$
 $3! = 2! * 3$
 $4! = 3! * 4$
 $5! = 4! * 5$

3. Recursive Definition:

$1!$ is 1 

4. Python Code:

```
def fact(n):  
    pass # TODO
```

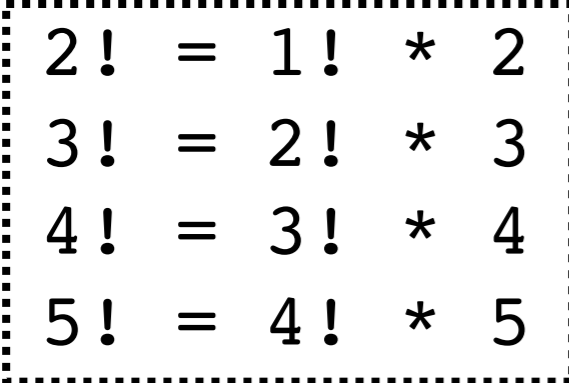
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3. Recursive Definition:

$1!$ is 1 
 $N!$ is ????? for $N > 1$

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Example: Factorials

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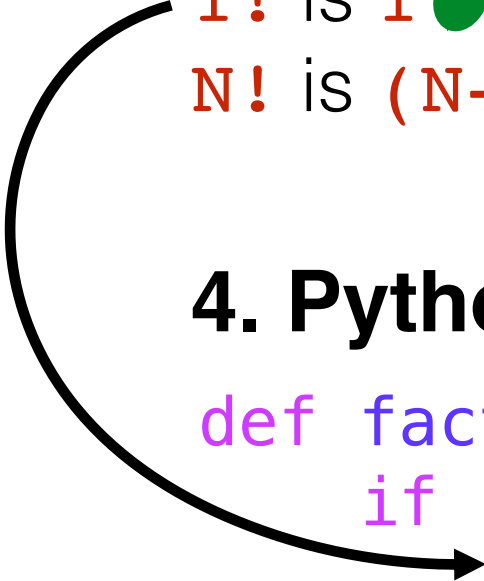
$1! = 1$
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3. Recursive Definition:

$1!$ is 1 
 $N!$ is $(N-1)! * N$ for $N > 1$ 

4. Python Code:

```
def fact(n):  
    if n == 1:   
        return 1
```



Example: Factorials

1. Examples:

$$\begin{aligned}1! &= 1 \\2! &= 1 * 2 = 2 \\3! &= 1 * 2 * 3 = 6 \\4! &= 1 * 2 * 3 * 4 = 24 \\5! &= 1 * 2 * 3 * 4 * 5 = 120\end{aligned}$$



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$$\begin{aligned}1! &= 1 \\2! &= 1! * 2 \\3! &= 2! * 3 \\4! &= 3! * 4 \\5! &= 4! * 5\end{aligned}$$

3. Recursive Definition:

1! is 1 
N! is (N-1)! * N for N > 1 

4. Python Code:

```
def fact(n):  
    if n == 1:   
        return 1  
    p = fact(n-1)   
    return n * p
```

Rule 1: Base case should always be defined and be terminal
Rule 2: Recursive case should make progress towards base case

Example: Factorials

1. Examples:

$$\begin{aligned}1! &= 1 \\2! &= 1 * 2 = 2 \\3! &= 1 * 2 * 3 = 6 \\4! &= 1 * 2 * 3 * 4 = 24 \\5! &= 1 * 2 * 3 * 4 * 5 = 120\end{aligned}$$



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$$\begin{aligned}1! &= 1 \\2! &= 1! * 2 \\3! &= 2! * 3 \\4! &= 3! * 4 \\5! &= 4! * 5\end{aligned}$$

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$1!$ is 1 
 $N!$ is $(N-1)! * N$ for $N > 1$ 

4. Python Code:

```
def fact(n):  
    if n == 1:   
        return 1  
    p = fact(n-1)   
    return n * p
```

Let's "run" it!

Tracing Factorial

```
def fact(n):  
    if n == 1:   
        return 1  
    p = fact(n-1)   
    return n * p
```

How does Python keep
all the variables separate?

frames to the rescue!

Deep Dive: Invocation State

In recursion, each function invocation has its **own state**, but multiple invocations share code.

Variables for an invocation exist in a **frame**

- frames are stored in the **stack**
- one invocation is active at a time: its frame is on the top of stack
- multiple frames at the same time for the multiple invocations of the same function



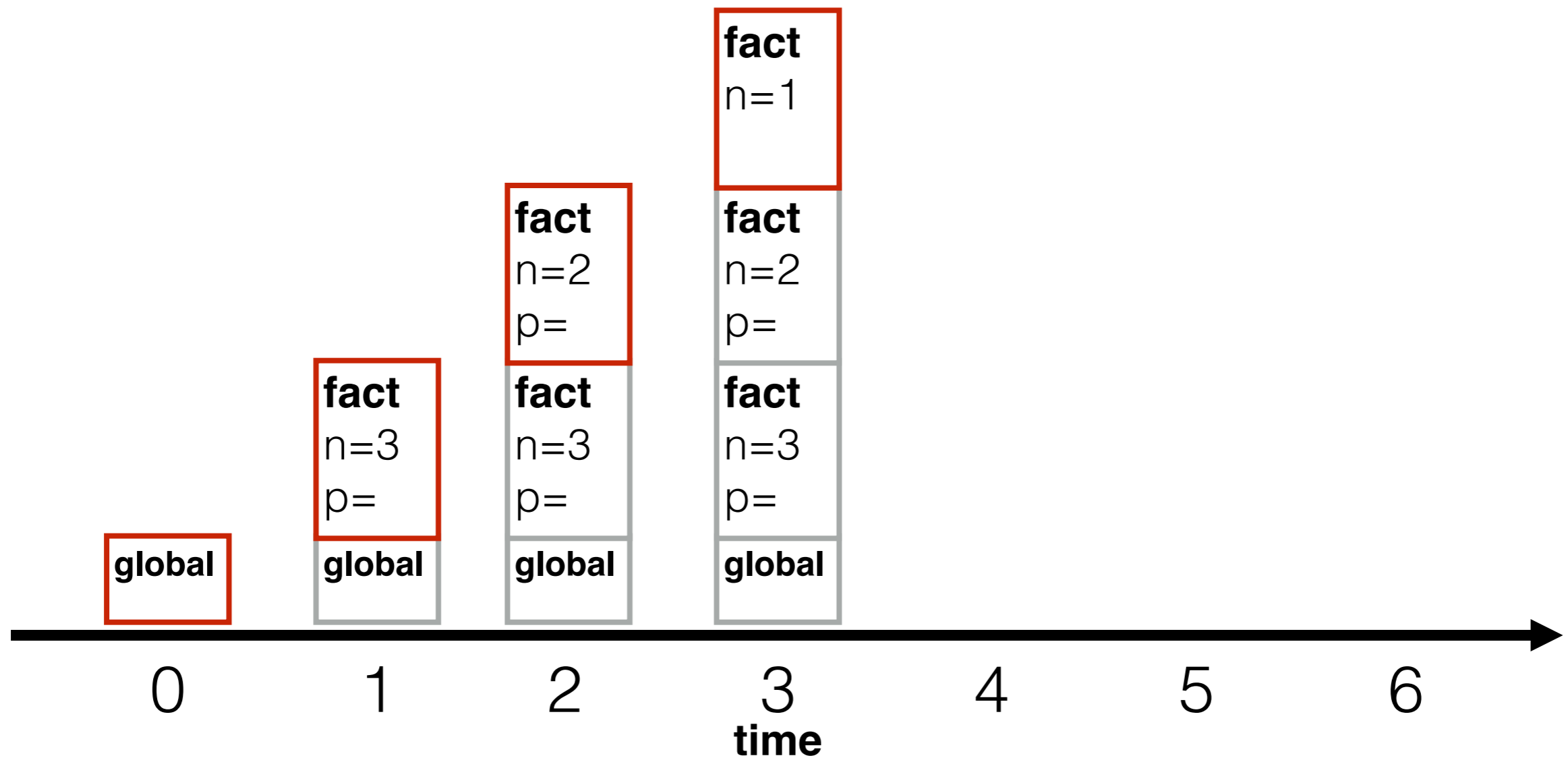
Deep Dive: Runtime Stack



```
def fact(n):  
    if n == 1:  
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```

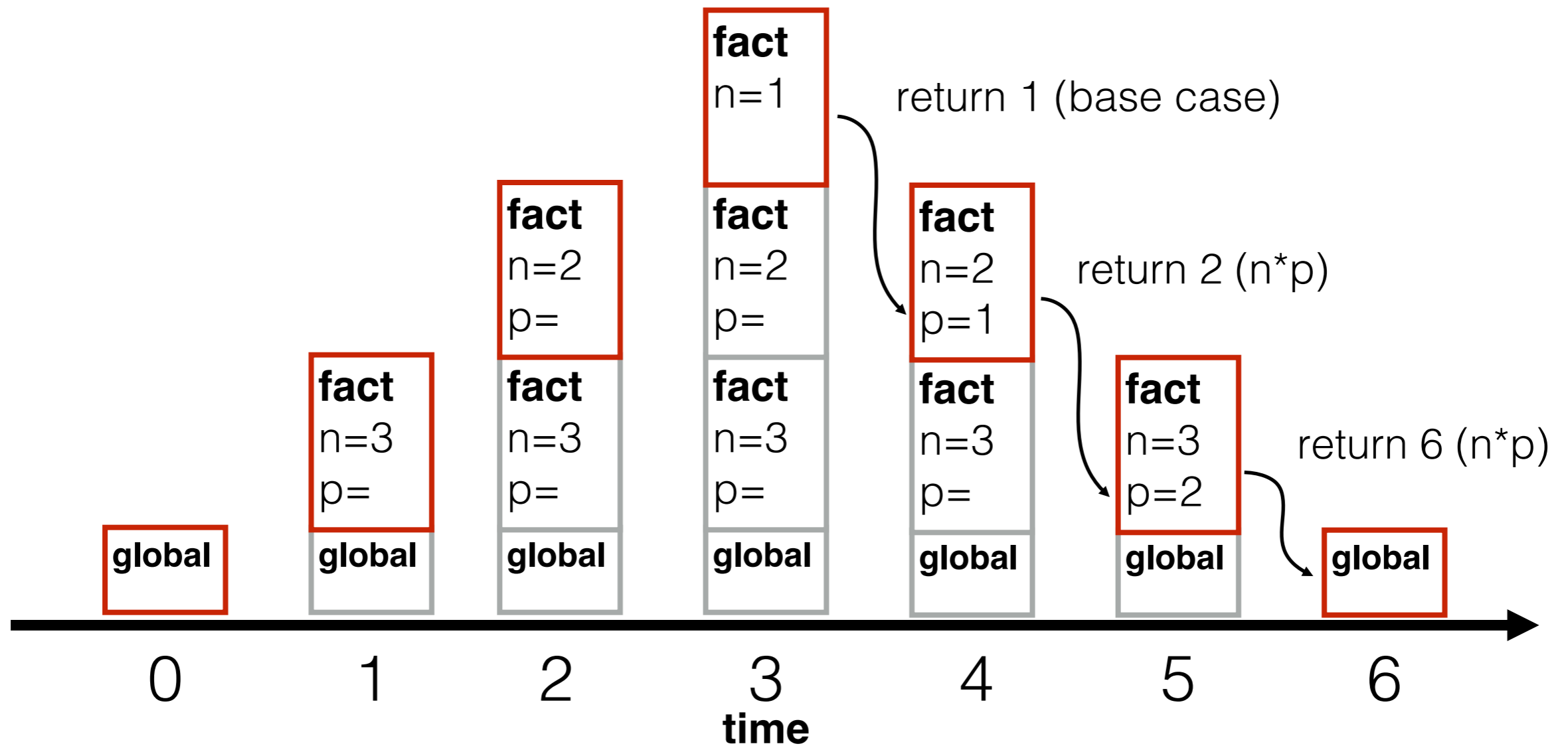
Current

Runtime Stack



Deep Dive: Runtime Stack

```
def fact(n):  
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    p = fact(n-1)  
    return n * p
```

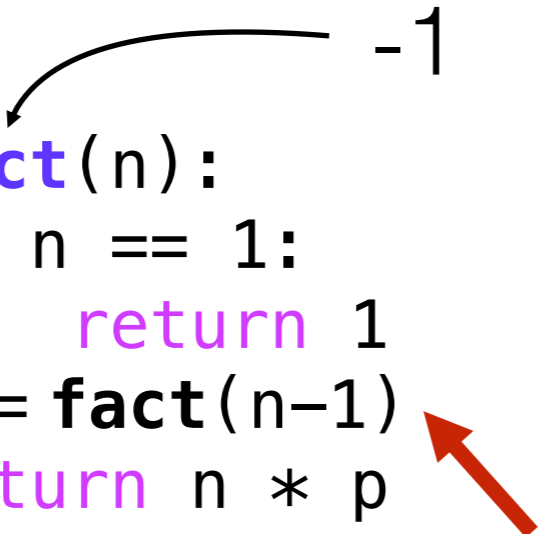


“Infinite” Recursion Bugs

What happens if:

1. factorial is called with a negative number?

```
def fact(n):  
    if n == 1:  
        return 1  
    p = fact(n-1)  
    return n * p
```



never
terminates

“Infinite” Recursion Bugs

What happens if:

1. factorial is called with a negative number?
2. we forgot the “`n == 1`” check?

```
def fact(n):  
    if n == 1:  
    return 1  
    p = fact(n-1)  
    return n * p
```

3

never terminates

fact
n=-1

fact
n=0

fact
n=1

fact
n=2

fact
n=3

global

Let's code

Example: Pretty Print

Goal: format nested lists of bullet points

Input:

- The recursive lists

Output:

- Appropriately-tabbed items

Example:

```
>>> pretty_print(["A", ["1", "2", "3", ],  
                  "B", ["4", ["i", "ii"]]])
```

```
*A
```

```
  *1
```

```
  *2
```

```
  *3
```

```
*B
```

```
  *4
```

```
    *i
```

```
    *ii
```

Practice: Recursive List Search

Goal: does a given number exist in a recursive structure?

Input:

- A number
- A list of numbers and lists (which contain other numbers and lists)

Output:

- True if there's a list containing the number, else False

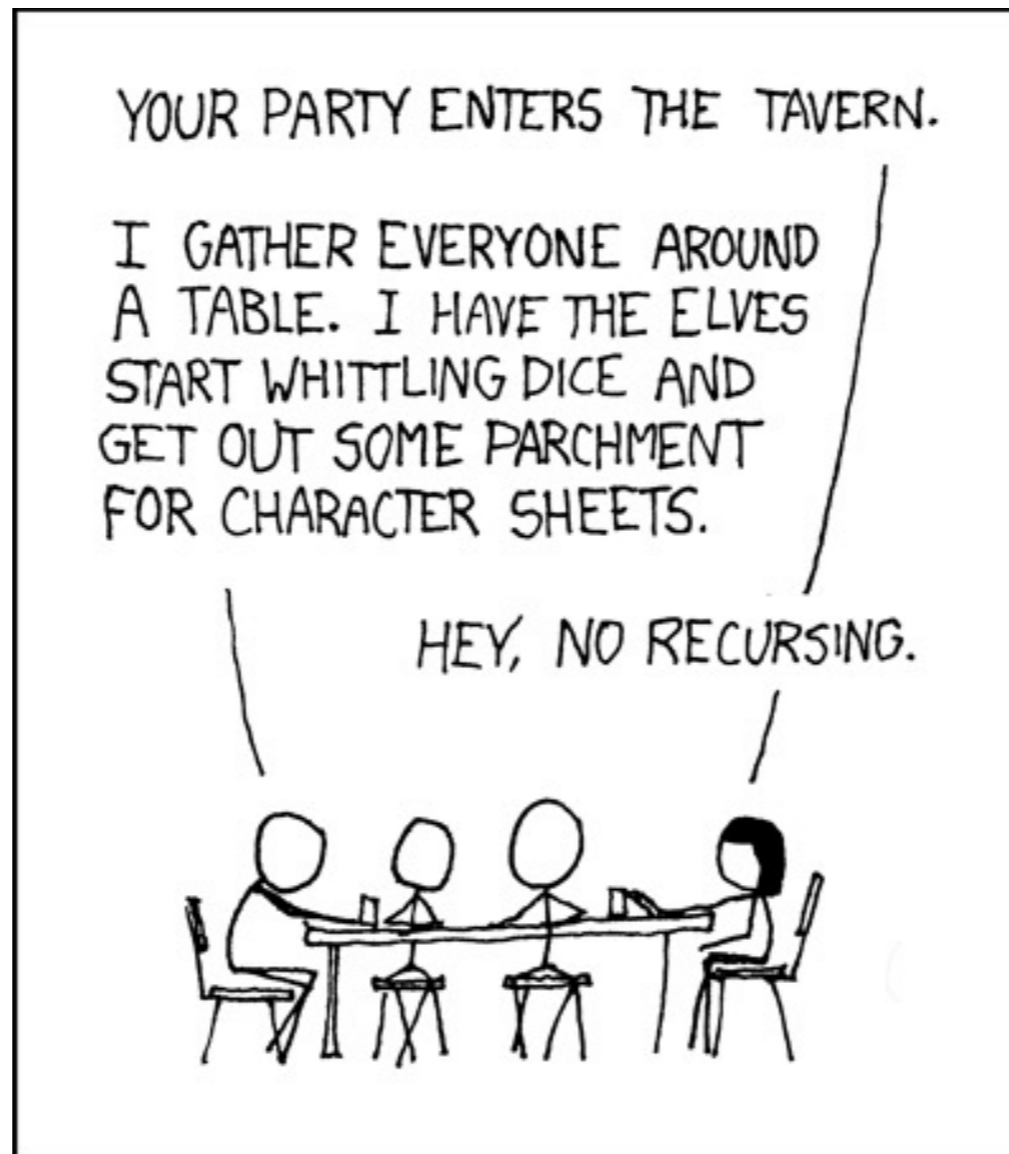
Example:

```
>>> contains(3, [1,2,[4,[[3],[8,9]],5,6]])
```

```
True
```

```
>>> contains(12, [1,2,[4,[[3],[8,9]],5,6]])
```

```
False
```



<https://xkcd.com/244/>

“To understand recursion, you need to understand recursion.”

(Meena)



https://hotsigns.net/two-thumbs-up-emoji-247-decal_p_302.html

Summary: Recursive Information

What is a **recursive definition/structure**?

- Definition contains term
- Structure refers to others of same type
- Example: a dictionary contains dictionaries (which may contain...)



recursive case



base case

Learning Objectives: Recursive Code

What is **recursive code**?

- Function that sometimes itself (maybe indirectly)

Why write recursive code?

- Real-world data/structures are recursive; intuitive for code to reflect data

Where do computers keep local variables for recursive calls?

- In a section of memory called a “frame”
- Only one function is active at a time, so keep frames in a stack

What happens to programs with **infinite recursion**?

- Calls keep pushing more frames
- Exhaust memory, throw `StackOverflowError`