

[220] Iterators / Generators

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Iterators/Generators (Part 2)

Outline

- when normal functions aren't good enough
- yield keyword by example
- the scary vocabulary of iteration
- the open function
- demos

```
def get_one_digit_nums():  
    print("START")  
    nums = []  
    i = 0  
    while i < 10:  
        nums.append(i)  
        i += 1  
    print("END")  
    return nums  
  
for x in get_one_digit_nums():  
    print(x)
```

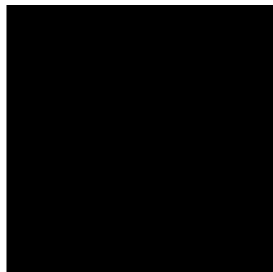
how many times is the word "START" printed?

```
def get_one_digit_nums():
    print("START")
    nums = []
    i = 0
    while i < 10:
        nums.append(i)
        i += 1
    print("END")
    return nums

for x in get_one_digit_nums() [0,1,2,3,4,5,6,7,8,9]:
    print(x)
```

how many times is the word "START" printed?

```
def get_one_digit_nums():  
    print("START")  
    nums = []  
    i = 0  
    while i < 10:  
        nums.append(i)  
        i += 1  
    print("END")  
    return nums  
  
for x in get_one_digit_nums():  
    print(x)
```



START

stage 1

END

stage 2

running get_one_digit_nums code

looping over results and printing

time



```
def get_primes():
    print("START")
    nums = []
    i = 0
    while True:
        if is_prime(i):
            nums.append(i)
        i += 1
    print("END")
    return nums

for x in get_primes():
    print(x)
```

what does this code do?
assume there is an earlier
`is_prime` function

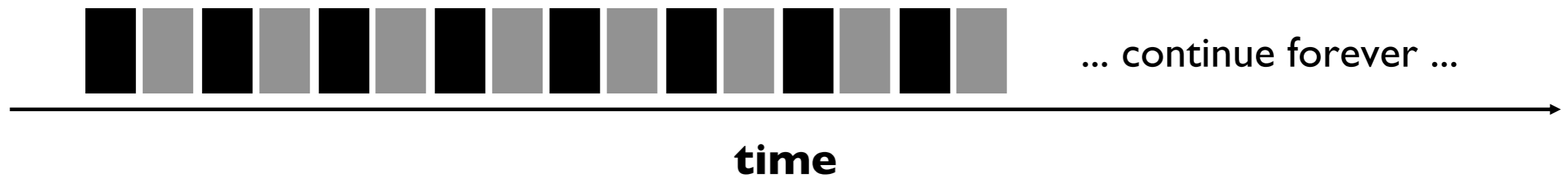
```
def get_primes():
    print("START")
    nums = []
    i = 0
    while True:
        if is_prime(i):
            nums.append(i)
        i += 1
    print("END")
    return nums

for x in get_primes():
    print(x)
```

to make this work, we'll need to learn a completely new kind of function, the **generator**

```
def get_primes():  
    ...  
  
for x in get_primes():  
    print(x)
```

what we want:




```
def get_primes():
    ... █

for x in get_primes():
    print(x) █
```

run `get_primes` just long enough to get one prime

LAZY (contrast with "eager")



... continue forever ...

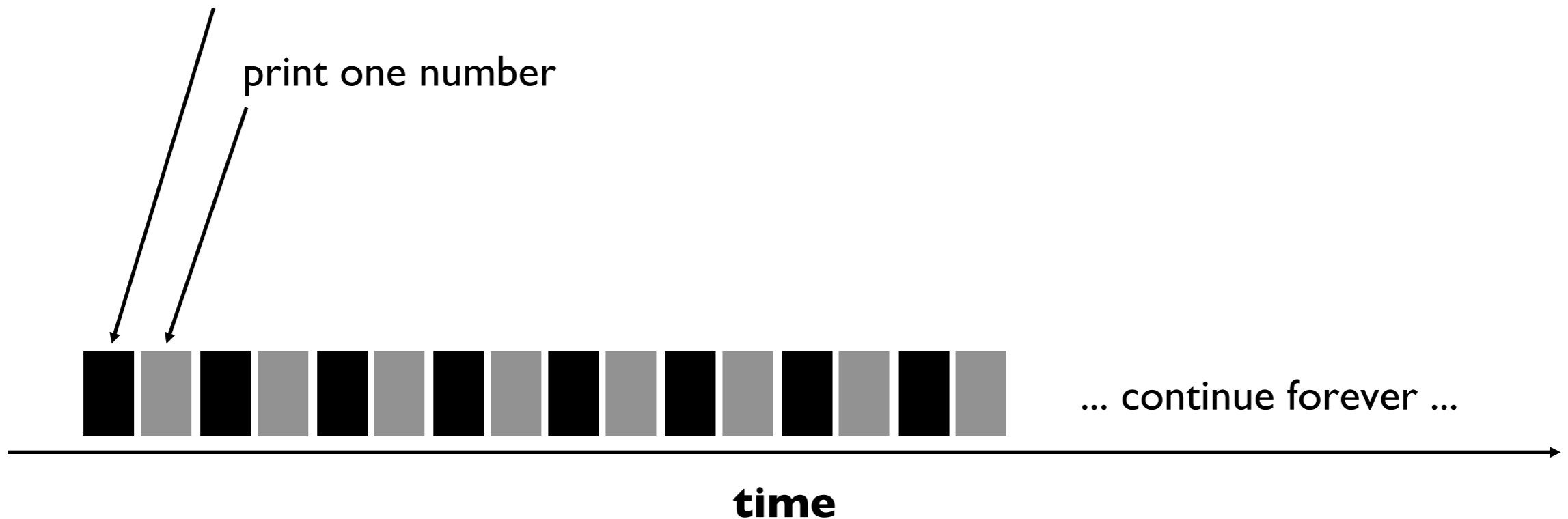
time

```
def get_primes():  
    ...  
  
for x in get_primes():  
    print(x)
```

run `get_primes` just long enough to get one prime

print one number

LAZY (contrast with "eager")



```
def get_primes():  
    ...  
  
for x in get_primes():  
    print(x)
```

run `get_primes` just long enough to get one prime

LAZY (contrast with "eager")

print one number

RESUME `get_primes` to get another number



```
def get_primes():
    ... █

for x in get_primes():
    print(x) █
```

we will stop and resume running `get_primes` many times, even though we only call it once

run `get_primes` just long enough to get one prime

LAZY (contrast with "eager")

print one number

RESUME `get_primes` to get another number



... continue forever ...

time

```
def get_primes():
    ... █

for x in get_primes():
    print(x) █
```

we will stop and resume running `get_primes` many times, even though we only call it once

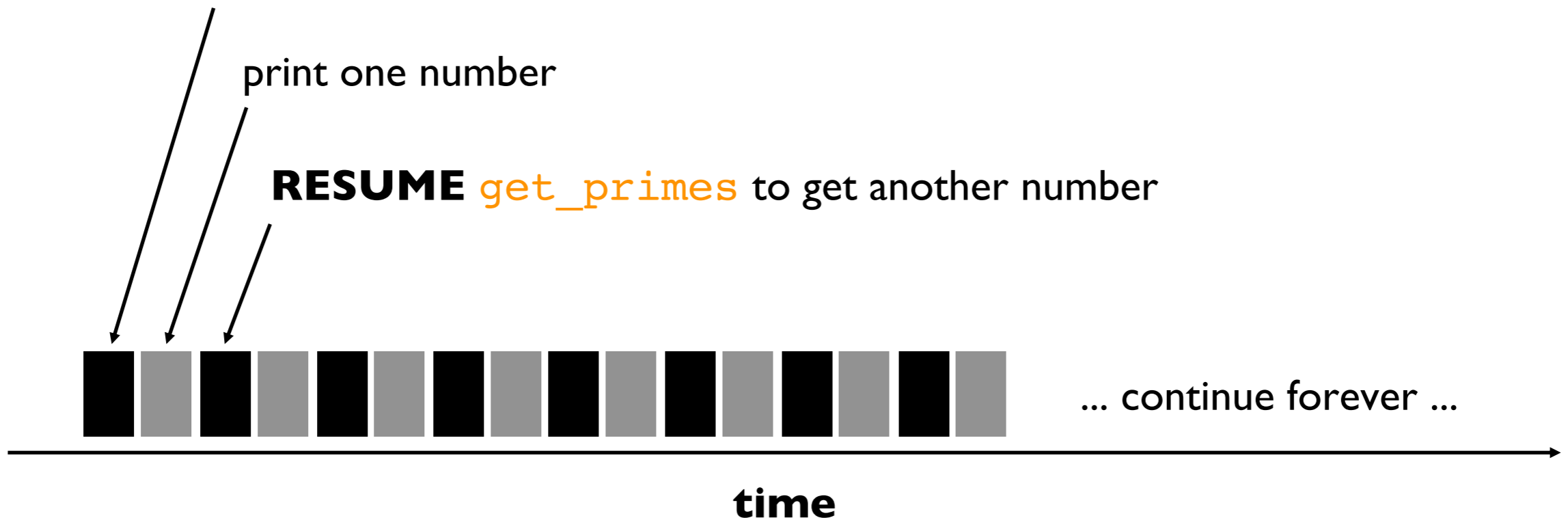
functions with this stop/resume behavior are called generators

run `get_primes` just long enough to get one prime

LAZY (contrast with "eager")

print one number

RESUME `get_primes` to get another number



```
def get_primes():  
    ... some code ...  
  
    yield VALUE  
  
    ... more code ...
```

any function containing the `yield` keyword anywhere is a generator

if you see this, all bets are off regarding how you currently understand functions to behave

?

```
gen def get_primes():  
    ... some code ...  
  
    yield VALUE  
  
    ... more code ...
```

any function containing the `yield` keyword anywhere is a generator

if you see this, all bets are off regarding how you currently understand functions to behave

should we even consider it a function?

?

```
gen def get_primes():  
    ... some code ...  
  
    yield VALUE  
  
    ... more code ...
```

any function containing the **yield** keyword anywhere is a generator

if you see this, all bets are off regarding how you currently understand functions to behave

should we even consider it a function?



Should we "introduce another new keyword (say, *gen* or *generator*) in place of *def*"?

Guido van Rossum

Python's Benevolent Dictator for Life
(until recently)

?

```
gen def get_primes():  
    ... some code ...  
  
    yield VALUE  
  
    ... more code ...
```

any function containing the **yield** keyword anywhere is a generator

if you see this, all bets are off regarding how you currently understand functions to behave

should we even consider it a function?



Argument for `gen`: "a *yield* statement buried in the body is not enough warning that the semantics are so different"

Argument for `def`: "generators are functions, but with the twist that they're resumable"

Guido van Rossum

Python's Benevolent Dictator for Life
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```
def get_primes():  
    ... some code ...  
  
    yield VALUE  
  
    ... more code ...
```

*always scan a function for yields
when trying to understand it*



Argument for gen: *"a yield statement buried
in the body is not enough warning that the semantics are
so different"*



Argument for def: *"generators are functions, but with
the twist that they're resumable"*



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Iterators/Generators (Part 2)

Outline

- when normal functions aren't good enough
- **yield keyword by example**
- the scary vocabulary of iteration
- the open function
- demos

yield by example (note, PyTutor does a bad job showing generators)

```
def f():  
    yield 1  
    yield 2  
    yield 3  
  
for x in f():  
    print(x)
```

```
def f():  
    print("A")  
    yield 1  
    print("B")  
    yield 2  
    print("C")  
    yield 3  
  
for x in f():  
    print(x)
```

```
def f():  
    yield 1  
    yield 2  
    yield 3  
  
for x in f():  
    print(x)  
  
for x in f():  
    print(x)
```

```
def f():  
    yield 1  
    yield 2  
    yield 3  
  
for x in f():  
    for y in f():  
        print(x, y)
```

```
def f():  
    yield 1  
    yield 2  
    yield 3  
  
gen = f()  
print(next(gen))  
print(next(gen))
```

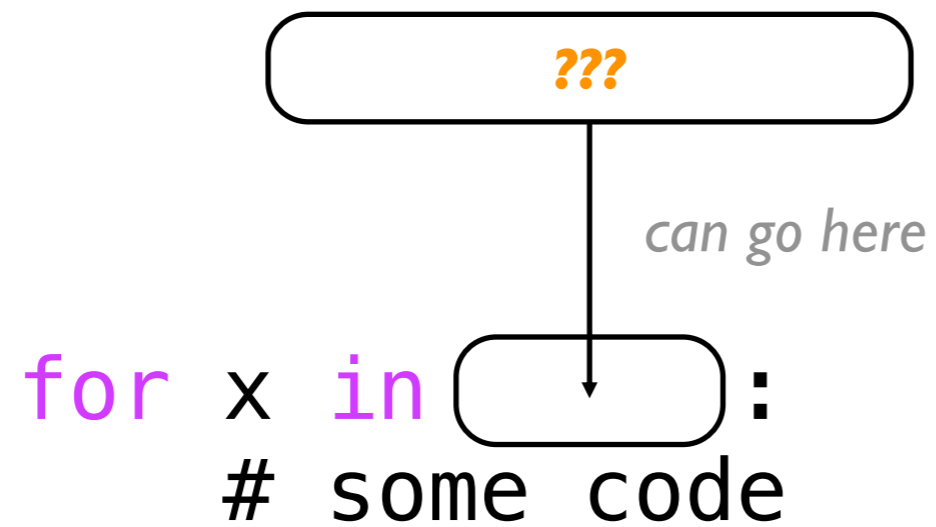
```
def f():  
    yield 1  
    yield 2  
    yield 3  
  
gen = f()  
for x in gen:  
    print(x)
```

Iterators/Generators (Part 2)

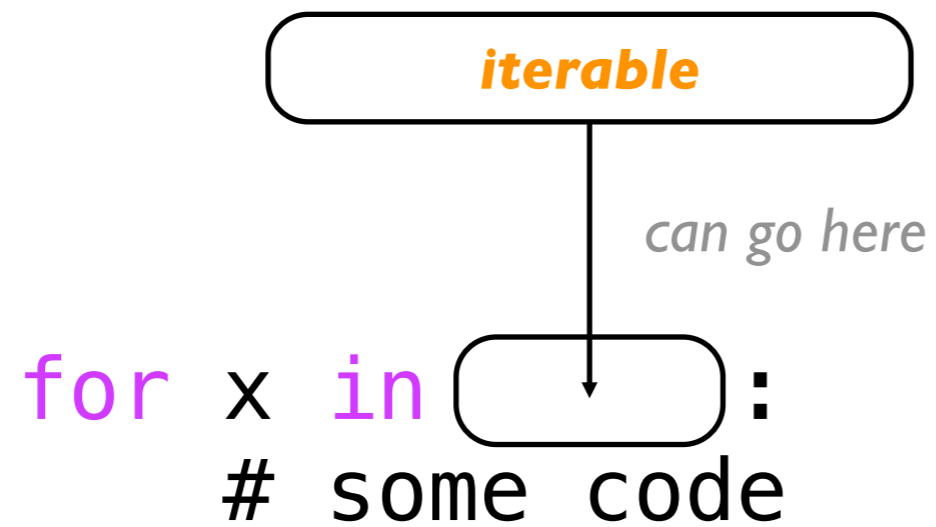
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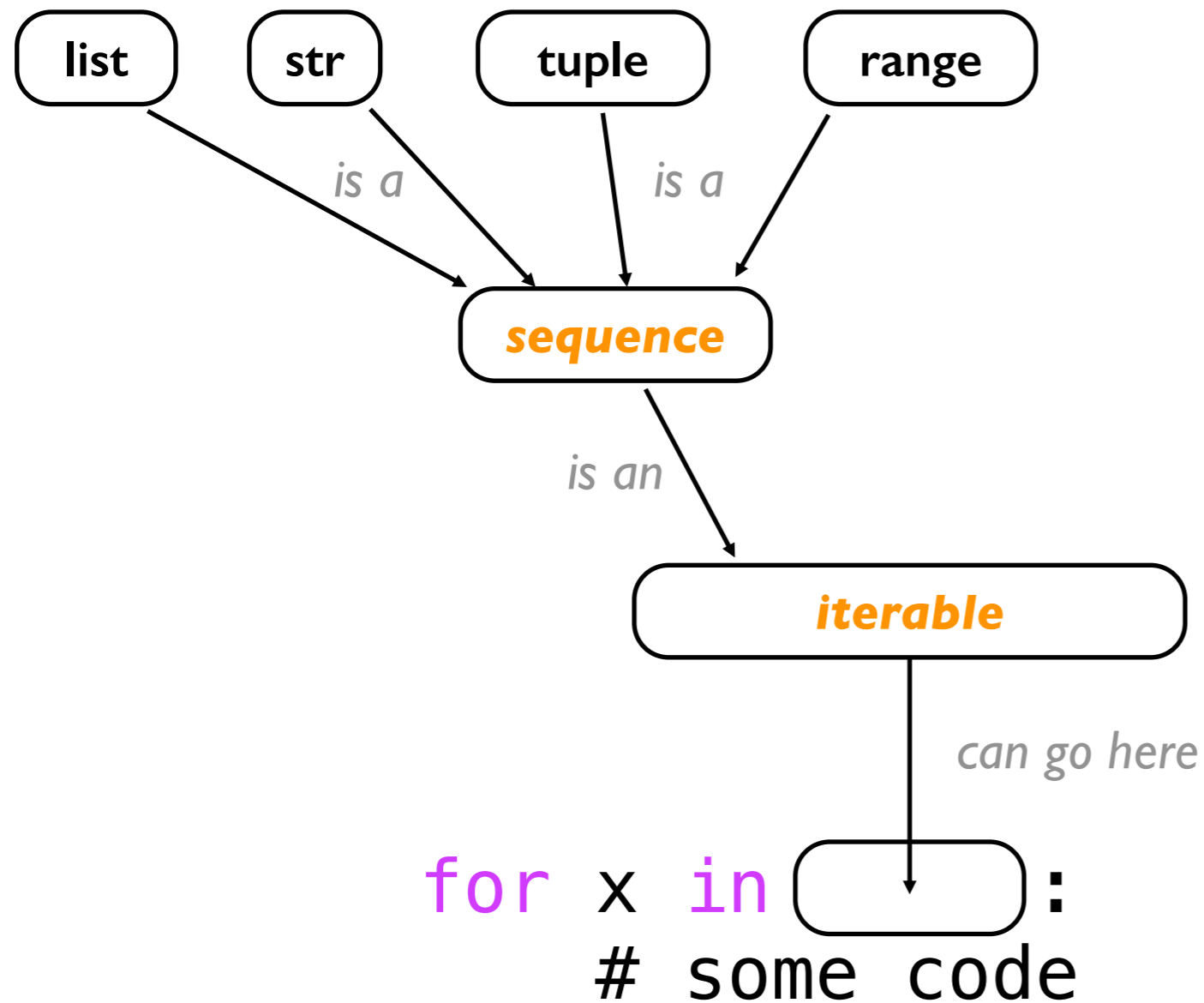
The Vocabulary of Iteration



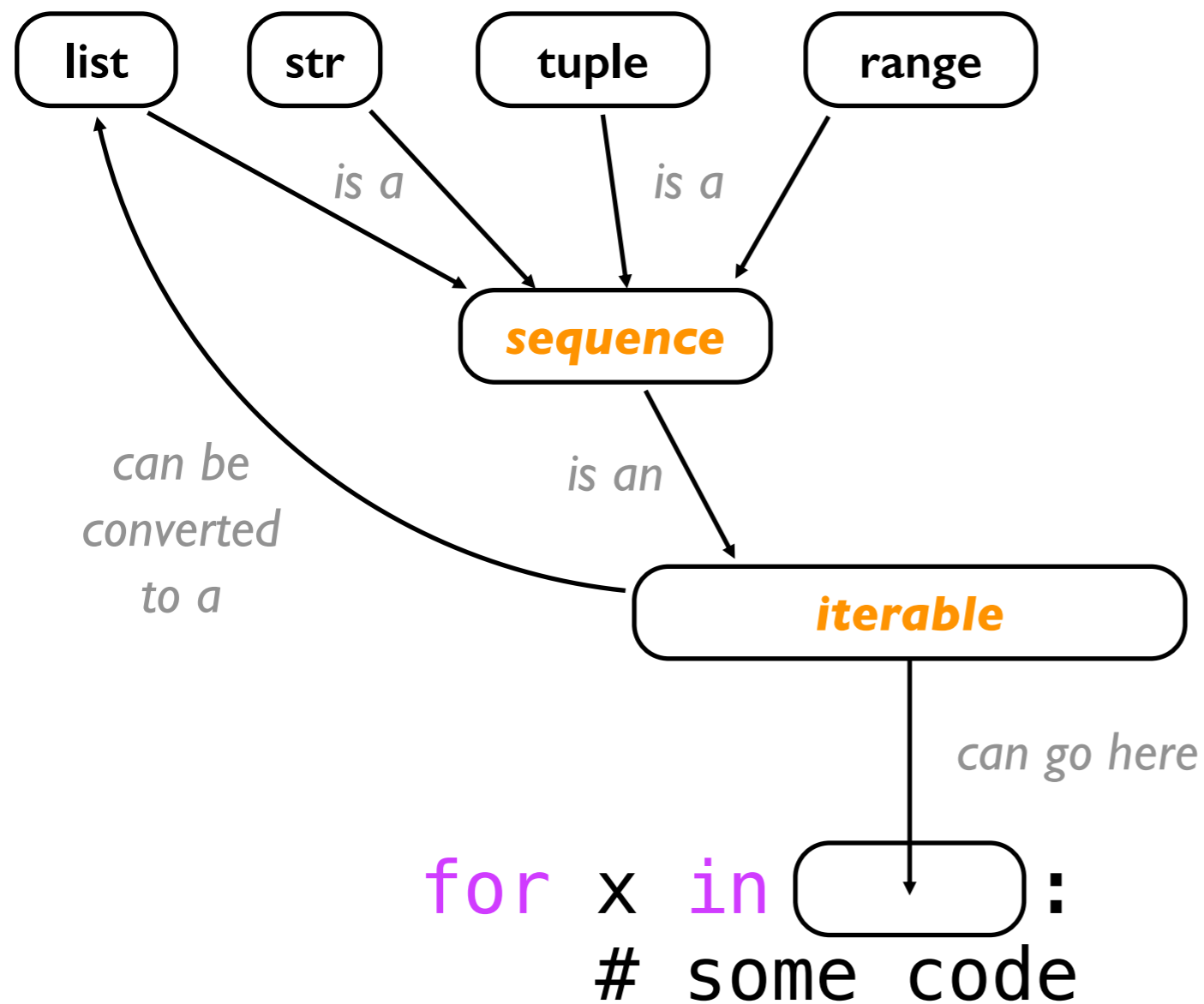
The Vocabulary of Iteration



The Vocabulary of Iteration

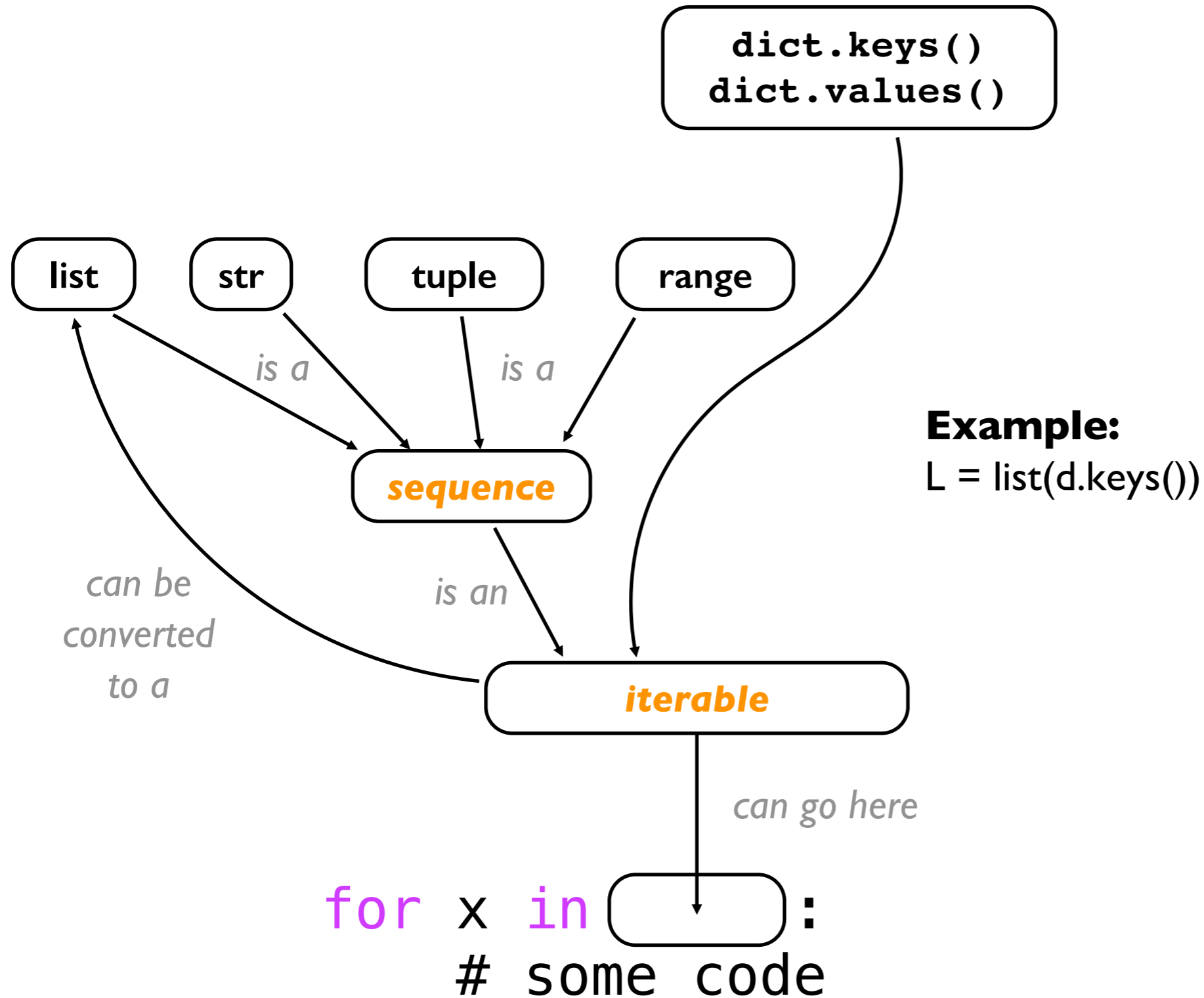


The Vocabulary of Iteration

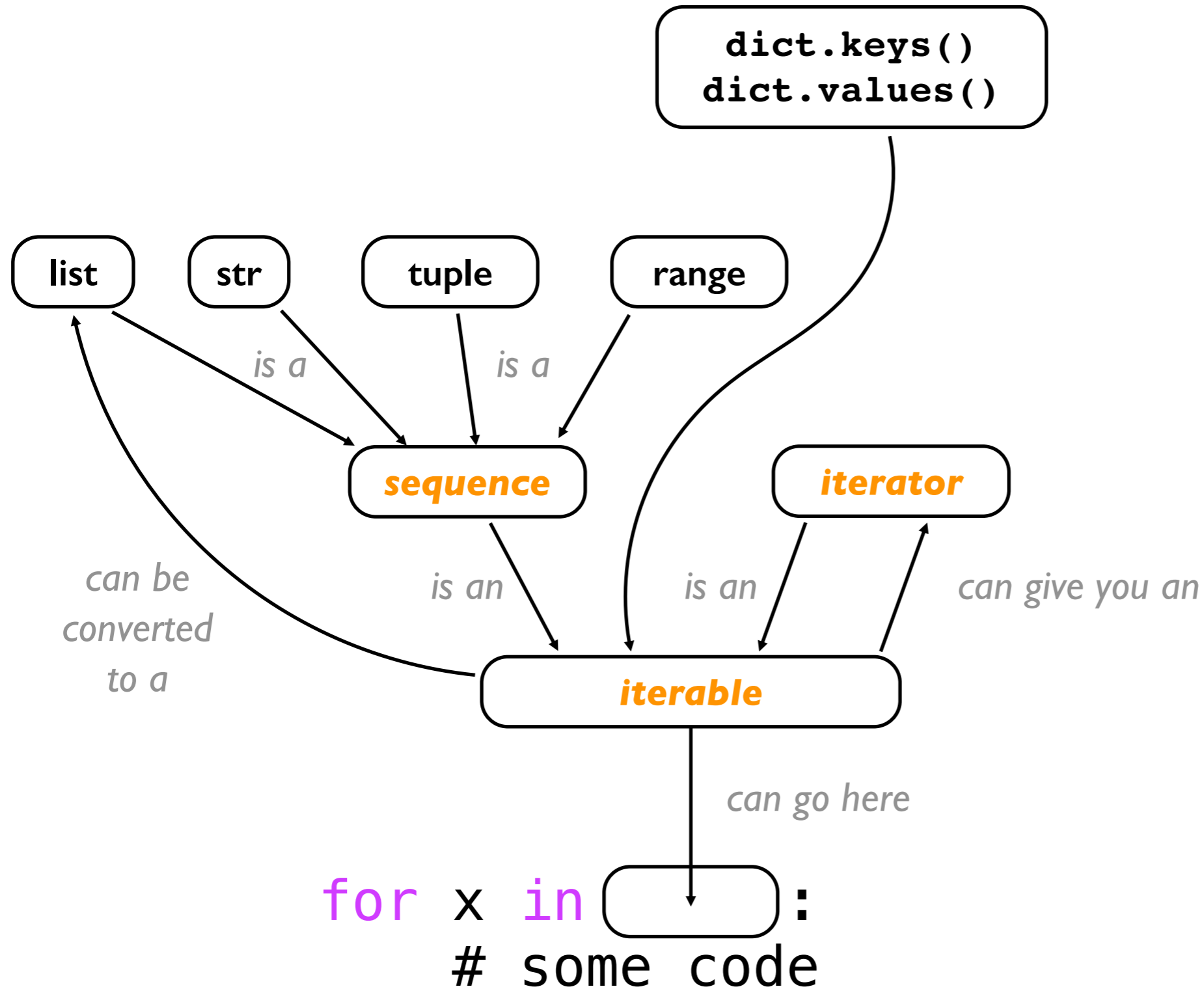


Example:
L = list("ABC")

The Vocabulary of Iteration

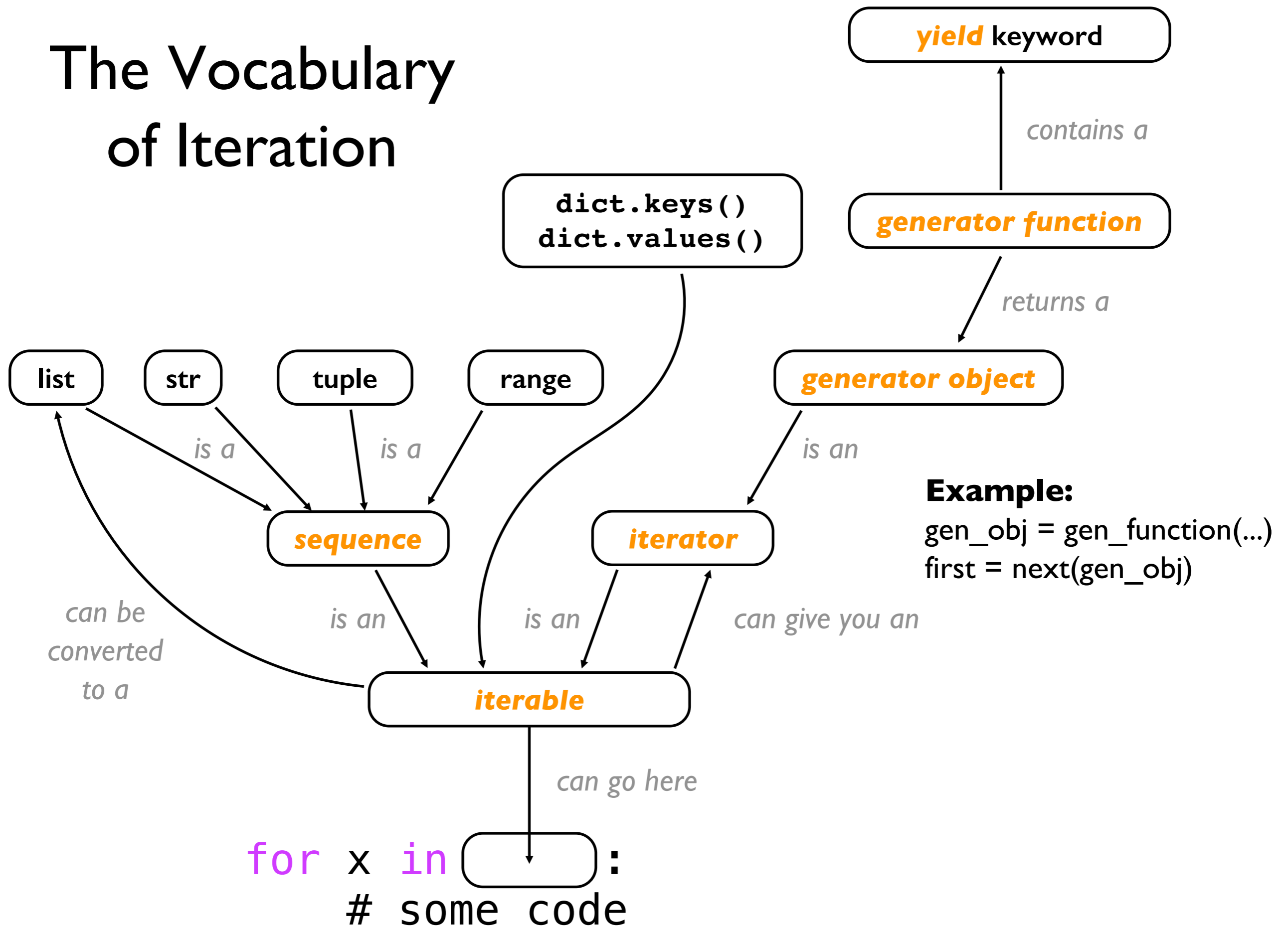


The Vocabulary of Iteration

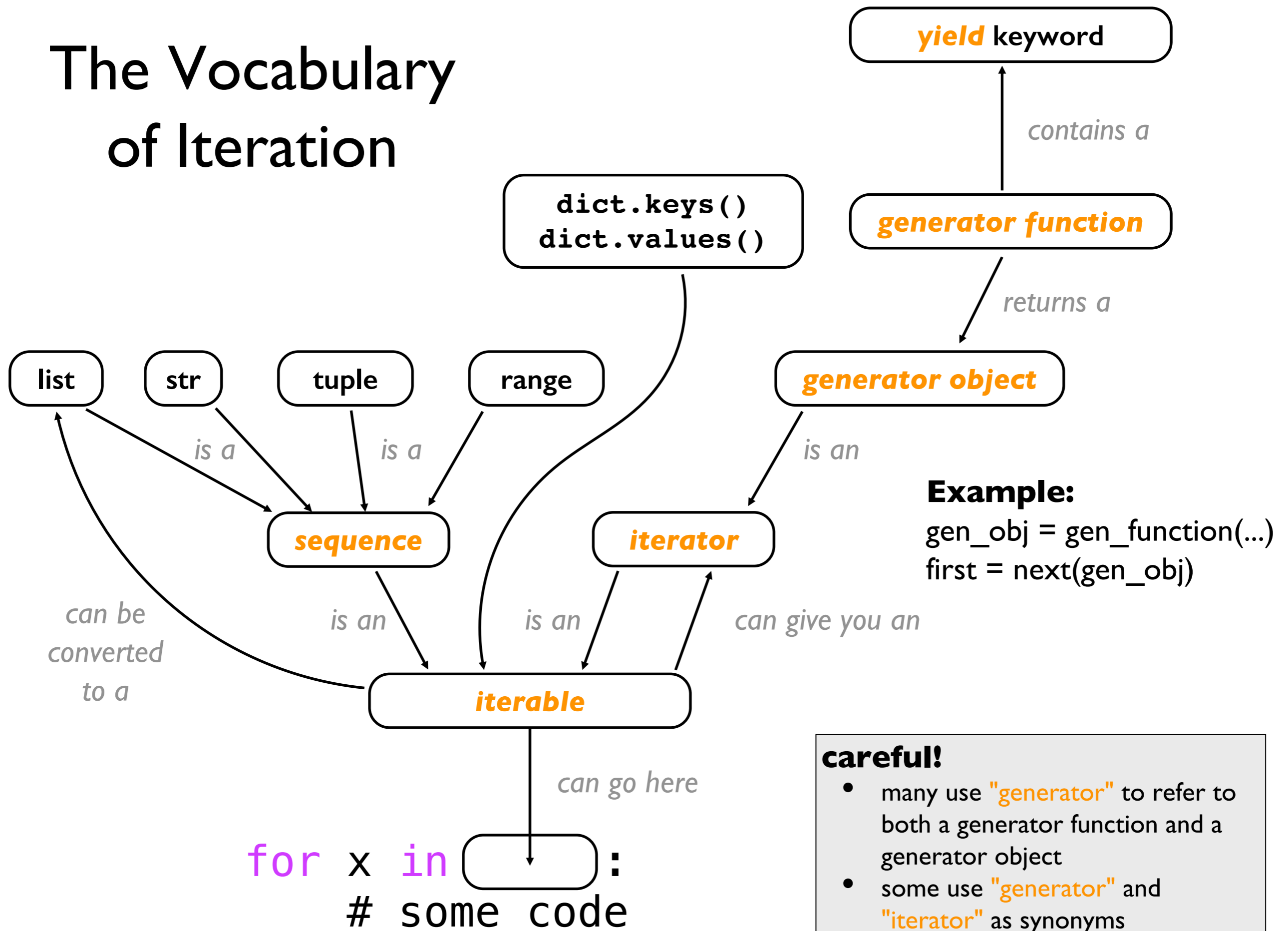


Example:
it = iter("ABC")
first = next(it)

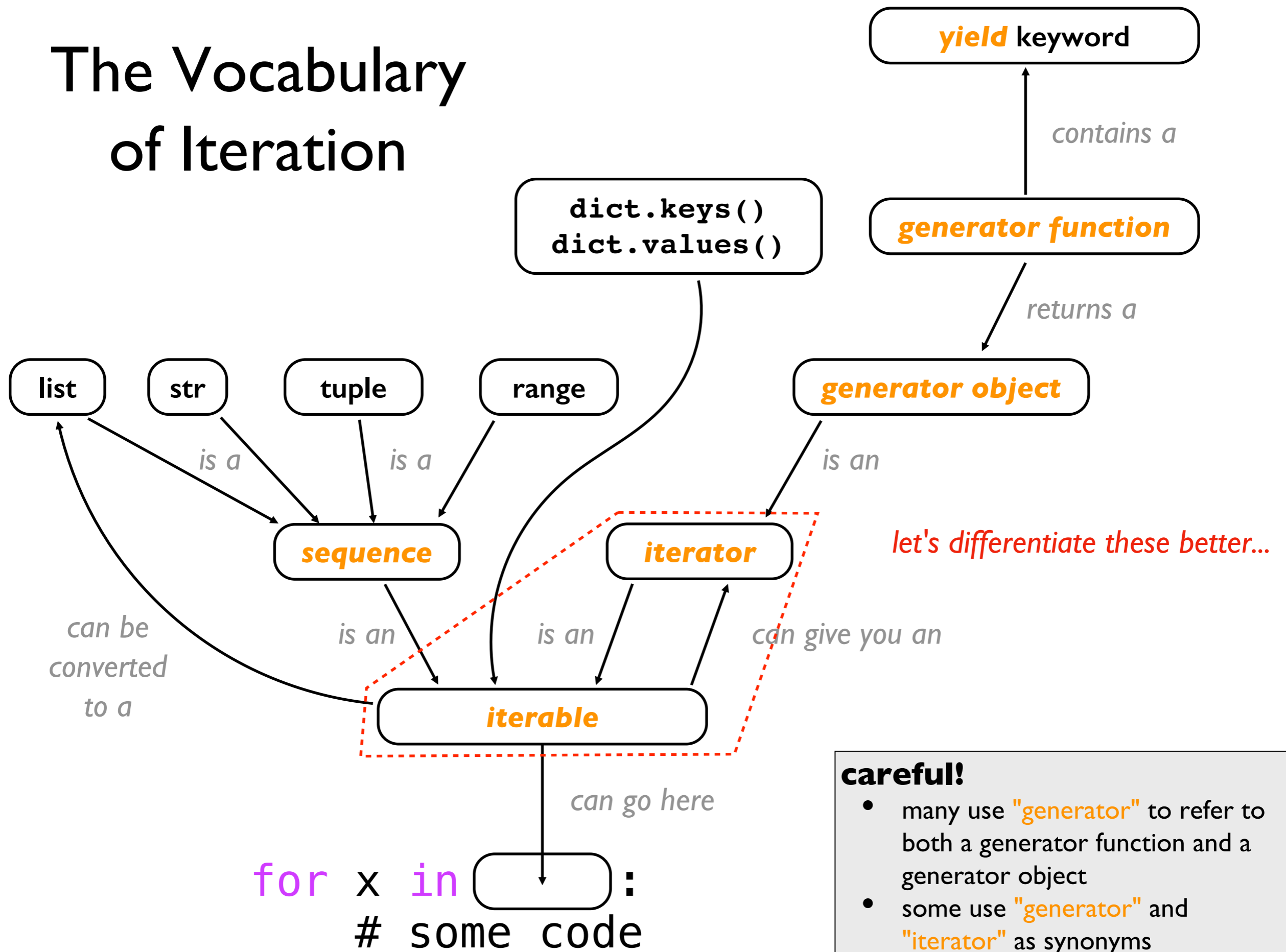
The Vocabulary of Iteration



The Vocabulary of Iteration



The Vocabulary of Iteration



is `x` **iterable**?

if this works, then yes:

`iter(x)` **returns an iterator over x**

is `y` an **iterator**?

if this works, then yes:

`next(y)` **returns next value from y**

is `x` **iterable**?

if this works, then yes:

`y = iter(x)` returns an iterator over `x`

is `y` an **iterator**?

if this works, then yes:

`next(y)` returns next value from `y`

Can you classify x, y, and z?

`x = [1,2,3]`

`y = enumerate([1,2,3])`

`z = 3`

Things to try:

`iter(x)`

`next(x)`

etc.

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- **the open function**
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Reading Files

```
path = "file.txt"  
f = open(path)
```



open(...) function is built in

Reading Files

```
path = "file.txt"  
f = open(path)
```



it takes a string argument,
which contains path to a file

file.txt

```
This is a test!  
3  
2  
1  
Go!
```

c:\users\meena\my-doc.txt

/var/log/events.log

../data/input.csv

Reading Files

```
path = "file.txt"  
f = open(path)
```



it returns a file object

file objects are iterators!

file.txt

```
This is a test!  
3  
2  
1  
Go!
```

Reading Files

```
path = "file.txt"  
f = open(path)  
  
for line in f:  
    print(line)
```

file.txt

```
This is a test!  
3  
2  
1  
Go!
```



Output

This is a test!

3

2

1

Go!

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Demo 1: add numbers in a file

Goal: read all lines from a file as integers and add them

Input:

- file containing **50 million numbers** between 0 and 100

Output:

- The sum of the numbers

Example:

```
prompt> python sum.py  
2499463617
```

Two ways:

- Put all lines in a list first
- Directly use iterable file

Bonus: create generator function that does the str => int conversion

Demo 2: handy functions

Learn these:

- enumerate
- zip

Bonus: tuple packing/unpacking

Demo 3: sorting files by line length

Goal: output file contents, with shortest line first

Input:

- a text file

Output:

- print lines sorted

Demo 4: matrix load

Goal: load a matrix of integers from a file

Input:

- file name

Output:

- generator that yields lists of ints

